

Lecture 3:

Getting started with MATLAB

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Learning objectives

- Identify key components of the MATLAB interface
- Declaring and clearing variables
- Arithmetic operators
- Entering numbers using scientific "e" notation
- Writing a script

Key components of the MATLAB interface

- Command Window
- Workspace
- Working Directory
- Current Folder
- Status Bar

Entering commands in the Command Window

- Type the following into the Command Window:

```
>> 10 + 3
```

Note: Code will be written in a fixed-width font

- Press **Enter** to run (execute) the command

```
ans =
```

```
13
```

Variables

In computer programming, variables are named containers of data

Creating variables in MATLAB

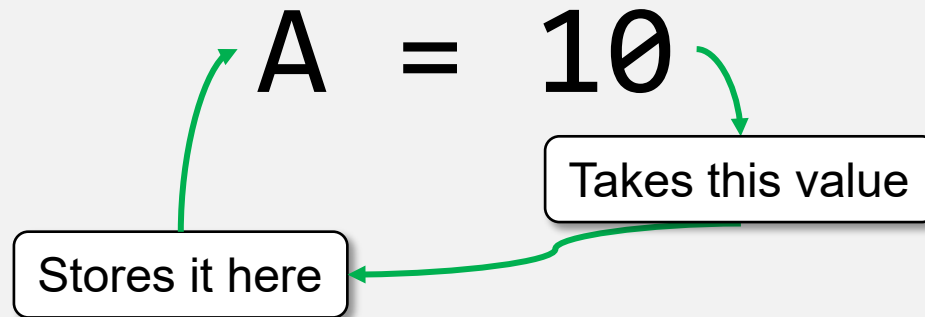
- Run the following in the Command Window:

```
>> A = 10
```

- Check that the variable A was created in the Workspace

The assignment operator (=)

- The assignment operator takes the value on its right and stores it in the variable on the left



The assignment operator (=)

- Assigning a value to an existing variable will overwrite it
- Run the following commands:

```
>> A = 10
```

```
>> A = 20
```

- What is the final value of A?

Note: You can print the value of a variable by typing its name in the Command Window:

```
>> A
```


Variable naming rules

- Must start with a letter
- Can only contain letters, numbers, and underscores (_)

Clearing variables in the Workspace

- Run the following command:

```
>> clearvars
```

- Check that all variables have been removed from the Workspace

Note: Trying to refer to a cleared variable will result in an error:

Unrecognized function or variable 'A'.

Arithmetic operations in MATLAB

- Run the following command:

```
>> A = 10 + 3
```

- What is the value of A?

Note: The commands on the right side of the assignment operator are executed first before the final value is stored.

Arithmetic operators in MATLAB

Operation	Operator
Addition	+
Subtraction	-
Multiplication	*
Division	\
Power	^

Practice

- Which of the following commands computes the equation shown below?

$$Y = 10x^2 + 5$$

- A. `Y = 10x^2 + 5`
- B. `Y = 10 * x ^ 2 + 5`
- C. `Y = 10 * x ** 2 + 5`
- D. I don't know

Using variables in commands

- Run the following commands:

```
>> A = 10
```

```
>> B = A * 3
```

Unassigned outputs – the ans variable

- Enter the following:

```
>> 10 + 2
```

- What variable(s) were created in the Workspace?

Unassigned outputs – the ans variable

- MATLAB creates the variable ans if the output of a command is not explicitly assigned to a variable.

Caution: This variable can easily be overwritten (e.g., if you run multiple commands without assigning a variable).

Best practice states that you should never use ans in your commands or code.

Scientific "e" notation

- When entering very large or very small numbers, you can use scientific "e" notation

$$3.587 \times 10^{12} = 3.587e^{12}$$

Operator precedence

Rules which determine which operators are evaluated first

Operator precedence

\wedge followed by $*$ / followed by $+ -$

Example of operator precedence

- Enter the following command:

```
>> A = 5 + 2 / 2
```

- How does operator precedence explain the result?

Note: The order of operations goes

5 + 2 / 2

5 + 1

5 + 1

6

Control the order of operation using parentheses ()

- Run the following command:

```
>> A = (5 + 2) / 2
```

Note: The order of operations goes

$(5 + 2) / 2$

$7 / 2$

$7 / 2$

3.5

Writing a script

- In MATLAB, scripts are named files which contain commands
- All scripts have the `.m` extension (they also called m-files)
- Scripts are (typically) executed one line at a time, from top to bottom

Creating a script

- Click on New > Script under the Home tab
- Or type in `edit <script name>`:

```
>> edit lec3_example.m
```

Note: This command creates a script in the current working directory.

Naming a script

- Scripts have the same naming rules as variables
- Must start with a letter
- Can only contain letters, numbers, and underscores

Comments

- Comments are lines of code that are not executed by MATLAB
- They start with the percent symbol (%):

```
%This is a comment
```

```
A = 10; %This is also a comment
```

Note: Comments can be on their own line, or they can be inserted after a command (but not before a command).

Practice

- Write a script that computes the area of a circle with a radius of 10

$$A = \pi r^2$$

Note: The constant π can be referred to using the function `pi`

Example of a script:

areaofcircle.m

```
%Calculate area of a circle  
radius = 10; %cm  
area = pi * radius^2;
```

Running a script

- To run a script, you can either click on the Run button in the Editor window
- Or type the script name in the Command Window:

```
>> areaofcircle
```

Note: The script must exist in the current directory or on the MATLAB path (more on this later).

Best practices when scripting

- Scripts should be self-contained code (i.e., they should declare or load all the data they need)
- Consider starting scripts with the `clearvars` command – this avoids mistakes where variables were misnamed or modified in the Command Window
- Name your scripts something descriptive
- Use comments to explain what you are doing

Practice Questions

What does the Workspace do?

- A. Where you type in commands
- B. Tells you if MATLAB is doing work
- C. Tells you what variables have been declared
- D. Displays files and folders
- E. I don't know

What is the assignment operator?

A. +

B. =

C. /

D. \

E. :

Without using MATLAB, what is the value of the following command?

$$Y = 1 + 2 \wedge 3 / 2$$

- A. 5
- B. 4.5
- C. 3.8
- D. 1

Announcement on Problem Sets

- First problem set (homework) will be assigned on Canvas today
- Please separate the optics and the MATLAB questions
- For the MATLAB homework, please include a printout of your code (with comments)
- If you need help, schedule a meeting with me before next Friday: <https://calendly.com/jiantay>